1. **Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**
   1. Theater is one of the categories with more successful projects.
   2. The category of projects that were canceled was journalism
   3. The second category with more successful projects was music.
2. **What are some limitations of this dataset?**
   1. They don’t have the full data base of projects that were not able to be fund.
   2. Lack of information of follow up on the projects.
3. **What are some other possible tables and/or graphs that we could create?**
   1. A graph for category with percentage funded.
   2. Difference between the deadline and launch project for successful projects.
   3. Count on projects according currency to have the final quantities per currency.